

The Crucible Projects

Grades will be based on:

**Creativity/insight Time
spent/effort
Design/neatness
Content/detail
Mechanics/accuracy**

Choose one of the following projects

- 1. Formulate a time line of ten or more important events in the story. Create a graphic design. Then describe each event in a paragraph.**
- 2. Make a game board on events and characters from the play. Use creativity to design the game board, tokens, etc. Questions should be well thought out and relate to important facts from the story (must include answers). Write the directions to the game, the rules, and how to win. You must have at least four players, twenty questions, and an age appropriate game board.**
- 3. Design an ABC book (include a cover, separate pages for each letter of the alphabet, etc.). Illustrate each letter and write two or three sentences of explanation for each, describing the relationship of the object to the play.**
- 4. Create a CD cover that could be used for the imaginary soundtrack of a movie adaptation of the play. Design a cover and then make a list of at least ten songs on the back that corresponds to the major events in the play. Write a paragraph explaining how each song fits each scene. Be sure to use quotation marks if you are quoting directly from the play.**